



# Quality Qualifications for the European Woodworking and Furniture Industry

Final conference

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# KEY MESSAGES

- 1. EACEA - Education, Audiovisual and Culture Executive Agency
- 2. SSA – your project
- 3. Approved projects – follow up



# EACEA

Education,  
Audiovisual  
and Culture  
Executive Agency

<http://eacea.ec.europa.eu>

[EACEA-VISITS@ec.europa.eu](mailto:EACEA-VISITS@ec.europa.eu)



European  
Commission

*Education, Audiovisual and Culture  
Executive Agency*

# 1. COMPLEMENTARY ROLES

## The Commission

- Policy-making
- Political and budgetary priority-setting
- Annual work programmes
- Chairmanship of programme committees
- Programme evaluation and information
- Supervision of the Agency

## The Executive Agency

- Management of programmes
- Drawing up conditions & guidelines for funding opportunities
- Evaluating applications, selecting projects and signing project agreements
- Financial management
- Contact with beneficiaries
- Monitoring of projects and on-site visits
- Providing feedback to DGs



# 2014-2020 PROGRAMMES MANAGED BY EACEA

**Erasmus+**

€ 3 306 million

**Creative Europe**

€ 1 205 million

**Europe for Citizens**

€ 165 million

**EU Aid Volunteers**

€ 133 million

**Intra-Africa**

€ 20 million

**European Solidarity  
Corps**

€ 23 million



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# Keep in touch



[https://eacea.ec.europa.eu/homepage\\_en](https://eacea.ec.europa.eu/homepage_en)



- Erasmus+ - [Facebook](#) and [Twitter](#)

- Erasmus+ Sport - [Twitter](#)



- Creative Europe - [Facebook](#) and [Twitter](#)

- Creative Europe MEDIA - [Twitter](#)

- Eurydice - [Facebook](#)



- Humanitarian Aid - [Facebook](#), [Twitter](#) and [Instagram](#)

- European Solidarity Corps - [Facebook](#)

- EPAL - [Facebook](#), [Twitter](#) and [LinkedIn](#)



- eTwinning - [Facebook](#), [Twitter](#) and [YouTube](#)

- School Education Gateway - [YouTube](#)



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## 2. SECTOR SKILLS ALLIANCES PROJECTS

- **Skills gaps** and needs in a sector
- **Curricula** should follow the following key principles:
  - i) **quality assurance**,
  - ii) **learning outcome oriented**,
  - iii) **modular** approach, **work-based learning** periods, **international experience**
- **Recognition**
- **Impact and continuation of the Alliance**



## 2. EQ - WOOD– YOUR PROJECT

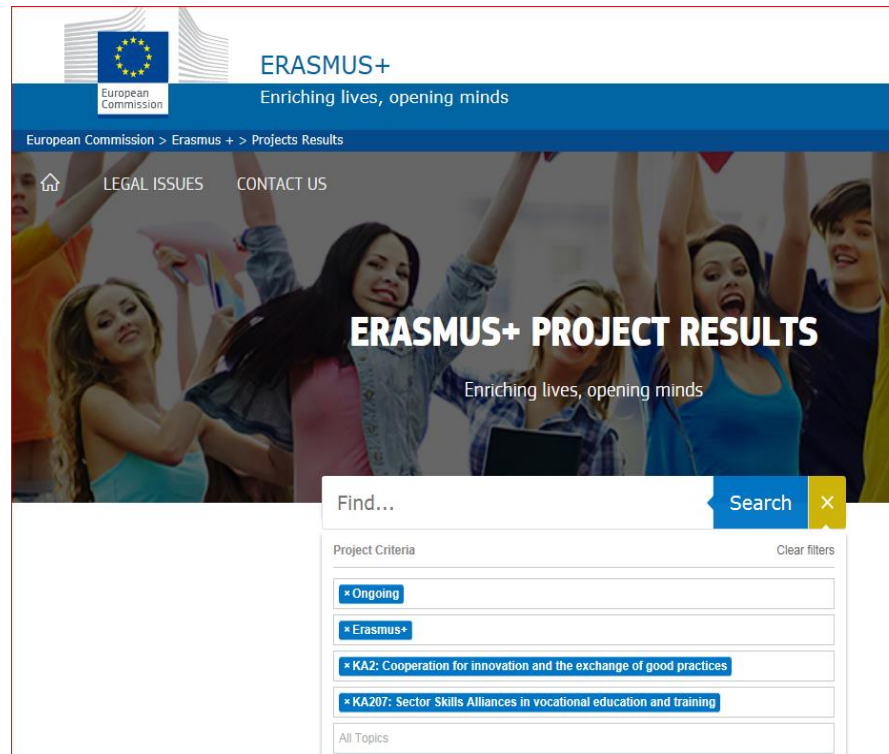
- *Survey of needs and VET*
- *Joint qualification - mobility*
- *Digital and green skills, innovation*
- *Attractiveness of VET*
- *International community of practice*
- *Cooperation and dialogue with social partners*



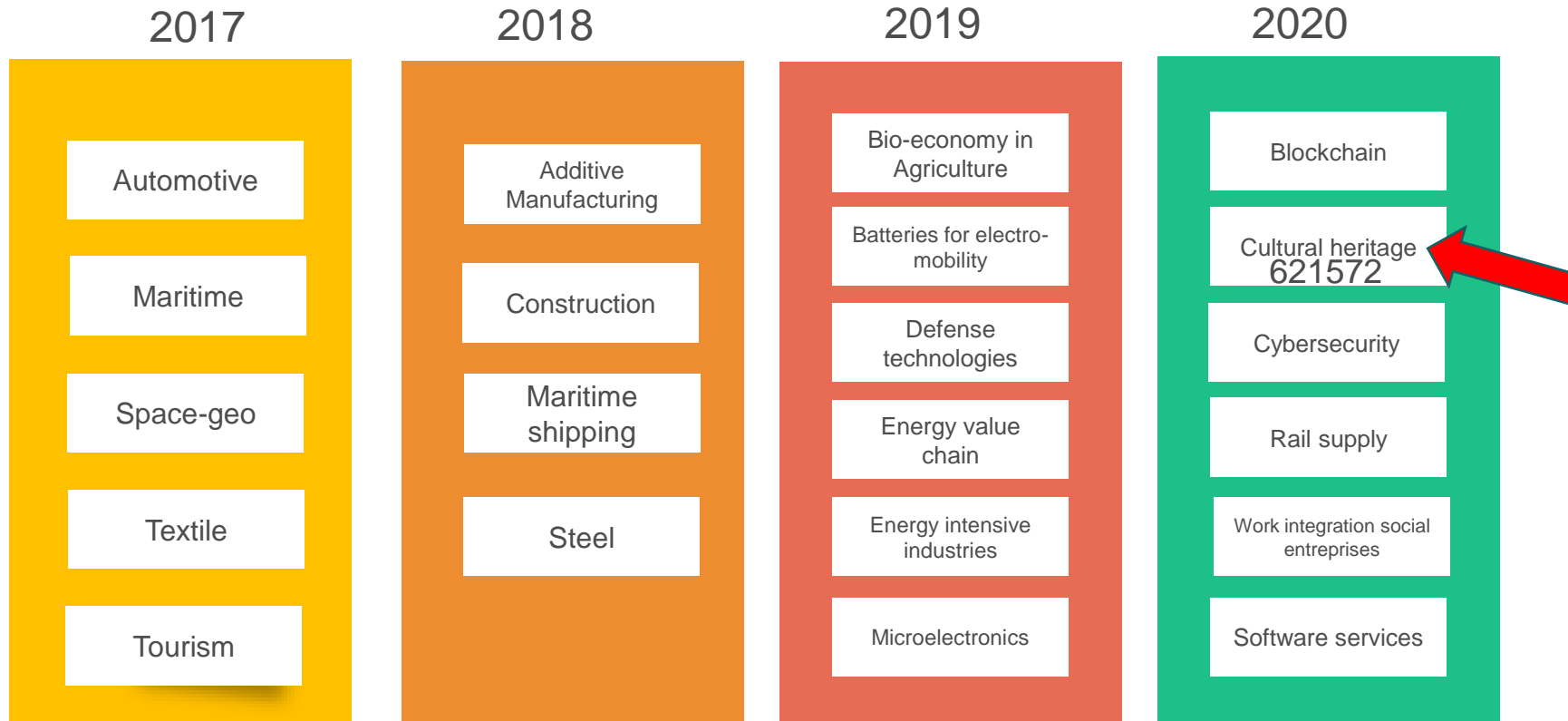


# 3. APPROVED PROJECTS

- Lists of approved SSA projects  
[https://www.eacea.ec.europa.eu/grants/2014-2020/erasmus\\_en](https://www.eacea.ec.europa.eu/grants/2014-2020/erasmus_en)
- Erasmus+ project results platform  
<http://ec.europa.eu/programmes/erasmus-plus/projects>



# 3. Sector Skills Alliances - BLUEPRINT



# 3. Centres of Vocational Excellence projects

2020

621192-EPP-1-2020-1- ES-EPPKA3-VET-COVE

**ALLVIEW - Alliance of Centres of Vocational  
Excellence in the Furniture and Wood**

**Sector Start: 01-11-2020 - End: 31-10-2024**

**EU Grant: 3 959 959 EUR**



**Partner: FEDERAZIONE ITALIANA DELLE  
INDUSTRIE DEL LEGNO DEL SUGHERO DEL  
MOBILEE DELL' ARREDAMENTO ASSOCIAZIONE**



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